

2017

COMPUTER SCIENCE

[**Honours**]

(CBCS)

(Practical)

PAPER – C2P(Set-1)

Full Marks : 20

Time : 2 hours

The figures in the right hand margin indicate marks

[Set-1]

GROUP – A

Answer any **one** questions : 10 × 1

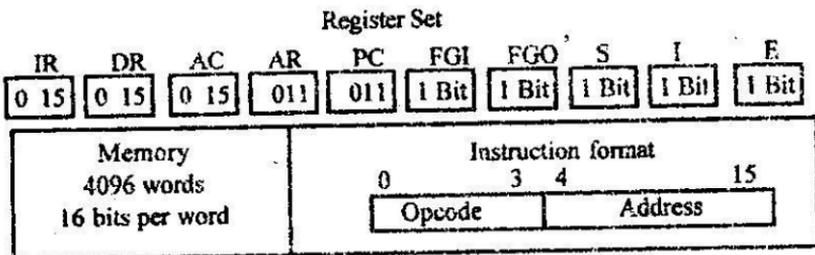
1. Design and implement a D flip-flop.
2. Design and implement a JK flip-flop.

3. Design and implement a full adder circuit using NAND gates only.
4. Design and implement a 3×8 decoder.
5. Design and implement a 8 bit parity generator.
6. Design and implement of a 4 bit adder.
7. Design and implement a 4 bit counter.
8. Design and implement a two bit digital comparator.
9. Design and Implement a 8 : 1 multiplexer.
10. Design and implement a half-subtractor using NAND gates only.

GROUP – B

Answer any one question : 5×1

Consider the diagram in Fig.1(attached here with)
answer the following questions :



Basic Computer Instructions

Memory Reference		Register Reference		Input-Output			
Symbol	Hex	Symbol	Hex	Symbol	Hex		
AND	0xxx	Direct Addressing	CLA	E800	INP	F80 0	
ADD	2xxx		CLE	E400	OUT	F40 0	
LDA	4xxx		CMA	E200	SKI	F20 0	
STA	6xxx		CME	E100	SKO	F10 0	
BUN	8xxx		CIR	E080	ION	F08 0	
BSA	Axxx		CIL	E040	IOF	F04 0	
ISZ	Cxxx		INC	E020			
AND_I	1xxx		Indirect Addressing	SPA	E010		
ADD_I	3xxx			SNA	E008		
LDA_I	5xxx			SZA	E004		
STA_I	7xxx	SZE		E002			
BUN_I	9xxx	HIT		E001			
BSA_I	Bxxx						
ISZ_I	Dxxx						

Optional

Fig. 1

11. Create a Fetch routine of the instruction cycle.
12. Simulate the machine to determine the contents of AC, E, PC AR and IR registers in hexadecimal after the execution of each of the following register reference instructions.
 - (a) CLA
 - (b) HLT.

$$\begin{bmatrix} \text{PNB} - 2 \\ \text{VIVA} - 3 \end{bmatrix}$$
