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BSC/Part-II/COS(H)-V(Prac)(Set-II)(Unit-II)

2019

Part – II

COMPUTER SCIENCE

(Honours)

Paper – V

(Practical)

(Set – II)

Full Marks – 50

Time : 4 Hours

The figures in the right-hand margin indicate marks.

Candidates are required to give their answers in their own words as far as practicable.

Unit – II

GROUP – A

(Digital Electronics)

20×1

Answer any **one** question on lottery basis :

1. Design a circuit that verifies if associative rule holds for NAND gates.
2. Design a 3×8 decoder using NAND gates.
3. Design a 8×1 MUX using NOR gates.

P.T.O.

4. Design a code coverter circuit that converts a 4-bit binary number to 5 - bit Excess-3 code.
5. Design a S-R flip-flop using NAND gates.
6. Design a J-K flip flop using NOR gats.
7. Design a MOD - 12 counter.
8. Design a 4-bit circular left shift register.
9. Design a parity bit generator circular for 4-bit number.
10. Design a T flip flop using NAND gates.

GROUP – B

[Microprocessor & Interfacing]

Microprocessor

Answer any **one** question on lottery basis : 12×1

1. Write an 8085 ALP to add two 16 - bit numbers.
2. Write an 8085 ALP to subtract two 16 - bit numbers.
3. Write an 8085 ALP to move a memory block from $F000_H - F009_H$ to $F100_H - F109_H$.
4. Write an 8085 ALP to find minimum of three numbers.
5. write an 8085 ALP to initiate memory location $F100_H - F131_H$ with the data FF_H .

6. Write an 8085 ALP to find Gray code of the 8-bit number of B-register.
7. Write an 8085 ALP to search for $2C_H$ in the memory locations $F200_H - F220_H$. Display the memory locations for successful search.
8. Write an 8085 ALP to find number of 1's in D register. Display your result.

Interfacing using 8255

8×1

1. Write an 8085 ALP to display "COSH".
2. Write an 8085 ALP to display "2019".
3. Write an 8085 ALP to generate and display a square wave.
4. Write an 8085 ALP to display "LAB".

Viva-voce : 5 marks

Practical Note book : 5 marks