

**2015****M.Sc.****3rd SEMESTER EXAMINATION****COMPUTER SCIENCE****PAPER—COS—301****Full Marks : 50****Time : 2 Hours**

*The figures in the margin indicate full marks.*

*Candidates are required to give their answers in their own words as far as practicable.*

*Illustrate the answers wherever necessary.*

**(Advanced Operating System)**

Answer any five questions : 5×10

1. (a) What is process ?
- (b) Explain with diagram different state of process.
- (c) Consider the following process that arrive at time 0, with length of CPU burst in mili seconds. If the time quantum is 4 mili seconds, calculate the average waiting time and average turn-around time :

<i>Process</i>	<i>Burst time</i>
P <sub>1</sub>	24
P <sub>2</sub>	3
P <sub>3</sub>	3

2+5+3

(Turn Over)

2. (a) What is monitor ?
- (b) Explain dining-philosophers solution using monitor.
- (c) Define wait and signal operations of semaphore that don't suffer from busy waiting. 2+5+3
3. (a) What is dead lock ?
- (b) What are the necessary conditions of dead lock ?
- (c) Consider the following system with five process  $P_0$  through  $P_4$  and three resources type A, B, C :

ALLOCATION			
	A	B	C
$P_0$	0	1	0
$P_1$	2	0	0
$P_2$	3	0	2
$P_3$	2	1	1
$P_4$	0	0	2

MAX			
	A	B	C
$P_0$	7	5	3
$P_1$	3	2	2
$P_2$	9	0	2
$P_3$	2	2	2
$P_4$	4	3	3

AVAILABLE		
A	B	C
3	3	2

- (i) Is the system is in safe state ?
- (ii) If process  $P_1$  request (1, 0, 2) the request will be granted or not ?

2+3+5

4. (a) Suppose the following process arrived for execution at the time indicated : 3+3

Process	Arrival Time	Burst Time
P <sub>1</sub>	0	8
P <sub>2</sub>	1	4
P <sub>3</sub>	2	9
P <sub>4</sub>	3	5

What is average waiting time and turn around time for the following :

- (i) FCFS ; *and* (ii) Preemptive SJF algorithm.
- (b) Explain deadlock prevention and deadlock avoidance. 4

5. (a) What is race condition ? How can it be avoided ?
- (b) Explain Shortest Seek Time First (SSTF) disc scheduling ? Why SSTF tries to favor middle cylinders over the inner and outer most cylinders ? 4+(3+3)

6. (a) Write the different memory allocation strategy ? Out of them which strategy is best and why ? Justify your answer.
- (b) Write the difference between page and frame ?
- (c) Write a short note on 'Demand paging' ?
- (d) What is address space and what is memory space ? 4+2+2+2

7. Write short notes (any two) :

2×5

- (a) Real time operating system ;
- (b) Distributed operating system ;
- (c) Virtual memory management.

***[Internal Assessment — 10 Marks]***

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