2019

MCA

4th Semester Examination

Computer Graphics Lab

PAPER - MCA-406

Full Marks: 50

Time: 2 hrs

The figures in the right-hand margin indicate full marks.

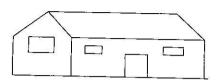
Candidates are required to give their answers in their

Own words as far as practicable.

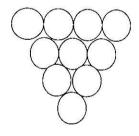
Illustrate the answers wherever necessary.

ANSWER ANY ONE: (1 X 35)

 Write a program to display the below figure using any standard line drawing algorithm.

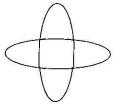


- 2. Write a program to implement X-direction shear using 2D object.
- 3. Write a program to show all the standards of 2D reflections (Menu driven program).
- 4. Write a program to display the below figure using Bresenham's circle generation algorithm.



- 5. Write a program to draw a line y = -x and then rotate it by an angle of 45 degree.
- \mathfrak{h} . Write a program to draw a hexagon and then scale the hexagon by twice of its size.

- 7. Write a program to do the following sequential transformation:
 - (i) Rotation of a Square w.r.t. to an artritary point (point should be the bottom left vertex of the Square)
 - (ii) Then reflect the rotated Square w.r.t. to the origin.
- 8. Write a program to show all standards of 2D rotation.
- 9. Write a program to do the following transformation (Menu driven program).
 - (i) Translation
 - (ii) Reflection w.r.t. St. line y=x
 - (iii) Y- direction shear
- Write a program to draw the ellipse as shown below using midpoint ellipse generation algorithm

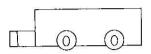


11. Write a program to draw the following interseeling lines and then rotate both of them by an angle of 45 degree.



(each line should be of different colour)

12. Write a program to draw the following figure without using in built funciotn.



PNB = 05 *VIVA* + 10