

**M.Sc. 3rd Semester Examination, 2018**

**COMPUTER SCIENCE**

**PAPER – COS-301**

*Full Marks : 50*

*Time : 2 hours*

**Answer all questions**

*The figures in the right hand margin indicate marks*

*Candidates are required to give their answers in their own words as far as practicable*

*Illustrate the answers wherever necessary*

**GROUP – A**

1. Answer any *four* questions : 2 × 4

(a) What is bootstrap loader ?

(b) Compare between buffering and spooling.

( Turn Over )

( 2 )

- (c) What is the difference between multiprogramming and multitasking ?
- (d) What is device controller ? Give example.
- (e) What is clustered system ?
- (f) What is real-time system ?
- (g) Explain peer to peer computing.
- (h) What is open source OS ?

GROUP – B

Answer any four questions : 4 × 4

- 2. (a) What is PCB ?
- (b) Compare job queue, ready queue and device queue. 2 + 2
- 3. (a) What is degree of multiprogramming ?
- (b) "It is important that long-term scheduler select a good process mix of I/O and CPU bound processes." Why ? 2 + 2

4. (a) What is semaphore ?  
(b) Implement producer-consumer problem using semaphore. 1 + 3
5. (a) Compare safe, unsafe and deadlock states.  
(b) "A cycle in resource allocation graph does not necessarily implies the system is in deadlock state." Justify. 2 + 2
6. (a) What is swapping ?  
(b) What is the difference between external and internal fragmentation ? 2 + 2
7. Explain paging with example. 4
8. (a) What is virtual memory ?  
(b) Explain Belady's anomaly with example. 1 + 3
9. Explain medium term scheduler with diagram. 4

## GROUP-C

Answer any two questions :

8 × 2

10. (a) What is starvation ? What is the solution of this problem ?
- (b) Consider the following set of processes :

Process	Arrival time	Burst time
$P_1$	0	8
$P_2$	1	4
$P_3$	2	9
$P_4$	3	5

Draw Gantt charts and calculate the average waiting time, execution time and turnaround time for FCFS and shortest remaining time first scheduling algorithms. 2 + 6

11. Consider the following reference string for a memory with three frames

7, 0, 1, 2, 0, 3, 0, 4, 2, 3, 0, 3, 2, 1, 2, 0, 1, 7, 0, 1

How many page faults occur for LRU and optimal page replacement algorithm. (Show which pages are in the three frames for each page fault). 4 + 4

12. Consider a system with five processes  $p_0$  through  $p_4$  and three resource types  $A$ ,  $B$  and  $C$ . Resource type  $A$  has 10 instances,  $B$  has 5 instances and  $C$  has 7 instances. Suppose that, at time  $T_0$ , the following snapshot of the system has been taken :

	<i>Allocation</i>			<i>Max</i>			<i>Available</i>		
	<i>A</i>	<i>B</i>	<i>C</i>	<i>A</i>	<i>B</i>	<i>C</i>	<i>A</i>	<i>B</i>	<i>C</i>
$p_0$	0	1	0	7	5	3	3	3	2
$p_1$	2	0	0	3	2	2			
$p_2$	3	0	2	9	0	2			
$p_3$	2	1	1	2	2	2			
$p_4$	0	0	2	4	3	3			

(a) Is the current system in safe state ?

(b)  $p_1$  requests (1, 0, 2). Decide whether this request can be granted ?

4 + 4

( 6 )

13. On a simple paging system with a page table containing 64 entries of 11 bits (including valid/invalid bit) each and a page size of 512 bytes.

(a) How many bits in physical address specify the page frame number ?

(b) How many bits in physical address specify the offset within the page frame ?

(c) How many bits are in a physical address ?

(d) What is the size of the physical address space ?

$2 + 2 + 2 + 2$

**[Internal Assessment : 10 Marks ]**